



Game Model

3-1-4-2

Created by:
Rhys Desmond

FORMATION: 3-1-4-2



Rhyspect FC, managed by TMS, plays a **3-1-4-2** formation. This involves...

1 Goalkeeper

3 Defenders – 1 Sweeper, 2 Outside Centre-Backs

1 Defensive Midfielder

4 'Midfielders' – 2 Central Midfielders, 2 Wing-Backs

2 Forwards

Within our game model, the formation is only a starting point, a reference, and a manner in which players understand the relative position they are to adopt over the course of the game. The formation will therefore take on many different shapes depending on the phase of the game, including....

- Defensive Phase (Low-Block, Mid-Block, High-Block)
- Attacking Phase (First Third, Middle Third, Attacking Third)
- Set-Pieces

These are explored in the following sections...



Game Model

Shape & Player Roles: Defensive Phase

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Game Model

Shape & Player Roles: Attacking Phase

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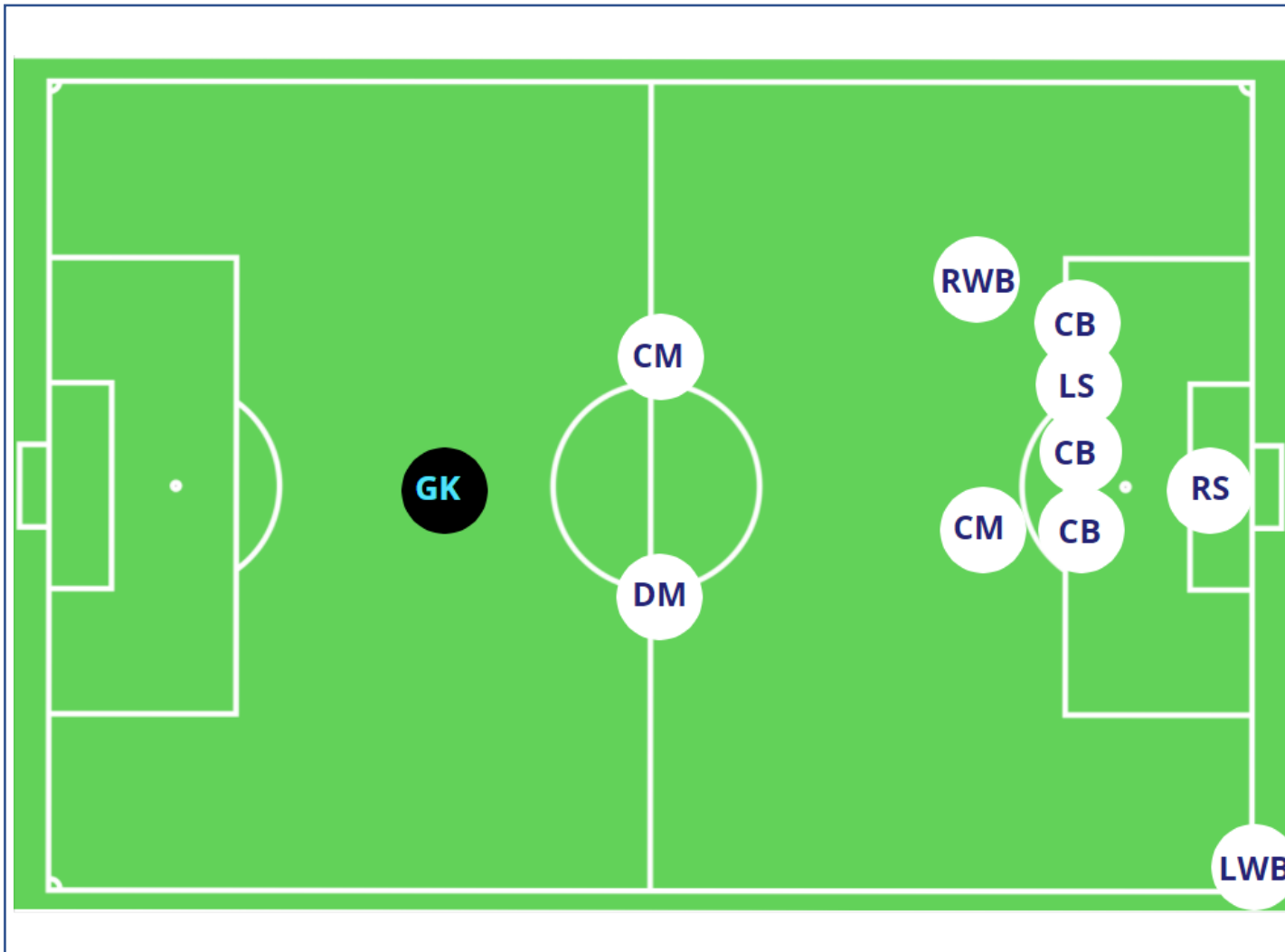


Game Model

Shape & Player Roles: Set-Pieces

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SET-PIECES: ATTACKING CORNERS



When attacking on corner kicks, Rhyspect FC puts the tallest, most aggressive players all in box. Two shorter players remain back to defend against counter-attacks, as goalkeeper is also high and prepared to sweep. Best crosser of ball should be taking free kick, ideally left foot on right-side and right-foot on left-side.

Important principles:

- Most aggressive players start at edge of eighteen and move into space when corner kick taker lowers hand.
- One striker starts on goalkeeper to limit their movement.
- Main targets are middle CB and LS, the two best in the air.
- 1 CB blocks middle CB's maker, as other CB frees self up for rebound on header.
- Two players wait outside the eighteen to shoot from range when ball is cleared away. Two more less aggressive players wait at the halfway line to defend against counter attacks.
- Creative freedom given to players in training, with players able to help in development of attacking set-piece strategies.



Game Model

Style of Play

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STYLE OF PLAY: DEFENSIVE PHASE



When defending, Rhyspect FC focuses primarily on zonal marking. If an opposition player situates themselves between zones (e.g. between centre-back and wing-back), communication must take place as to who is to be watching the player (usually will be centre-back unless central overload).

Important principles:

- > Compactness between the lines to stop penetrative passes through the thirds.
- > Back-five together as a unit keeping players offside, with the middle centre-back responsible for organizing the line and moving the team up and down through constant communication.
- > Team shuffling and sliding with the movement of the ball, and players able to step out of their line (particularly WBs and CMs if ball enters their zone). Outside CBs may also step out if their marker drops deep to pick up the ball.
- > In high-block, pressing together as a unit through creation of compact diamonds and triangles.

STYLE OF PLAY: ATTACKING PHASE



When attacking, Rhyspect FC focuses primarily on high-tempo possession-based football, utilizing width and mobility in the wide areas to overload and isolate, before switching to the other side.

Important principles:

- > Positional play between RWB/RCM and LWB/LCM. As one player goes inside, the other should be wide. CMs can also drift higher as STs drift in deep.
- > Outside centre-backs also have opportunities to overlap outside central midfielders and join the attack, with DM covering the position and that side CM moving central.
- > Use CB, CM, WB and ST to overload opposition. In these moves, look for incisive bounce passes down the line to deliver crosses, or use central players to quickly switch play to other side, activate speed and get into the box.
- > Long-passes into CF when opportunity presents itself to play into half-spaces for CF to chase.
- > Building out from the back in the following manner...



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Style of Play: Transitions

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Important Player Characteristics

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